

# ATTACK OF THE WARRIOR MONKS IN BUSHIDO FOREST

## Episode II of the Nobunaga and Takeda clan feud 1542 A.D.

As you will remember the Ninjas sent by Nobunaga to raid the Samurai guest house of the Takeda clan were successful in capturing the Portuguese captain Joao da Madeira along with the two unique arquebuses (first arquebuses to every arrive in Japan and promising invincible power to the clan in possession of this modern and mysterious weapon). The 6 Ninjas had eliminated the Samurai guards and two Portuguese sailors suffering only one casualty themselves.

The sun was about to rise and the Ninjas had to make a quick getaway before the Takedas became aware of the attack. To complete their task the Ninjas had to deliver captain Joao da Madeira and the two arquebuses safe and sound to lord Nobunaga's residence.

However, the stiff resistance of the Takeda samurai took much longer for the Ninja to overcome than expected. This meant that their main asset – darkness – was elapsing. They would become visible targets on their way to the Nobunaga residence which was a great danger as they had to pass through Bushido Forest, which was controlled by a vicious lot of Ronins (masterless Samurai) under the command of a warrior monk named Sushi Takawhy.

### The Game:

The five remaining Ninja have to pass with da Madeira and the two arquebuses successfully through Bushido Forest within six moves . During the first three moves (still some darkness) the Ninjas have +1 point. Afterwards no plus points. Sushi Takawhy has +2 points.

### Victory Conditions:

If atleast one Ninja manages to get da Madeira and atleast one arquebus through Bushido Forest, it's a Ninja victory.

If da Madeira and at least one arquebus get captured by the Ronin or the Ninjas fail to get out of the forest by the end of game move no. 6, it's a Ronin victory.

It's a draw if neither side keeps/captures da Madeira and at least one arquebus.

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