## Slaughter at Stamford Bridge

Welcome to the first of two battles featuring Harold Godwinson (Harold II), King of England.

## The Scenario

This short battle is a surprise attack at Stamford Bridge in northern England fought on the 25<sup>th</sup> September 1066. Harold II defeated his rebel brother Tostig (whom he had exiled) and Tostig's ally Harold Sigurdsson (Hardrada), King of Norway. It was a fight for the English throne. Harold II marched with exceptional speed from the South Coast where he had been waiting for the Duke of Normandy and caught the enemy unprepared. Both Hardrada & Tostig were killed and only 1000 Norsemen escaped.

## The Objective

You have to defend/capture the bridge as it leads to the London Road. No prisoners are allowed.

This short game begins with a roll of the dice to see if the rebel army is awake (4-6) if not Harold II's army begins if (1-3) is scored, the rebel army begins.

Usual rules of movement and engagement apply.

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## Points.

Norwegians under Tostig & Hardrada	English under Harold II
Harold II killed 5 points	Tostig Killed 5 points
Leofin killed 5 Points	Hardrada killed 5 points
Bridge defended 25 points secures the crown	Bridge defended 15 points secures
10	the crown
The winner takes 5 points into the next game due to moral	

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